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Application/Control Number: 10/763,422

Art Unit: 2443

Applicant argues that Belknap et al., as modified by Kato et al. and Field, does not suggest "... processing a client's requirements to obtain a splitting requirement of the streaming media source files into clip files, the splitting requirement being one of clip placement based on clip time and clip placement based on quantity of clip splitting; [and] defining a split files placement strategy and analyzing a clip file allocating requirements, according to the client's requirements," as recited in independent claims 1, 14 and 27.

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Examiner respectfully disagrees. Belknap et al., as modified by Kato et al. and Field, teaches each element of a system and method of processing a client's requirements to obtain a splitting requirement of the streaming media source files into clip files (("... the division of the Real PlayList, that is the operation of dividing the Real PlayList at a desired point to split the Real PlayList into two Real PlayLists. This division operation is performed when two programs are managed in one clip managed by a sole PlayList ..") Kato et al., paragraph 0172); the splitting requirement being one of clip placement based on clip time (("a file is treated as a byte string. The contents of the clip AV stream file are expanded on the time axis, with entry points in the clip (I-picture) being mainly specified on the time basis. When a time stamp of an access point to a preset clip is given, the clip Information file is useful in finding the address information at which to start data readout in the clip AV stream file.") Kato et al., paragraph 0167), and clip placement based on quantity of clip splitting (("FIG. 12 illustrates one possible way

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in which a conventional cache management mechanism may be configured for video delivery. This technique employs a video split between two disk files 160, 162 (because it is too large for one file)") Belknap et al., column 22 lines 41-45 ("FIG. 74 shows the syntax of TU map. By way of explanation of the TU map syntax shown in FIG. 74, the 32-bit field of offset time gives an offset time relative to TU map time axis. This value indicates the offset time relative to the first time unit in the clip. The offset time is of a size based on 45 kHz clock derived from the 27 MHz precision arrival time clocks as a unit. If the AV stream is to be recorded as new clip, offset time must be set to 0.") Kato et al., paragraph 0356); defining a split files placement strategy (("When the data is written to the logical file, it is separated into logical lengths (i.e. segments) that are placed sequentially into the stripes.") Belknap et al., column 29 lines 18-20) and analyzing a clip file allocating requirements (("The analysis unit 14 analyzes the contents of the input video and audio signals to generate the information pertinent to the pictures characteristic of the input moving picture signals (clip mark).") Kato et al., paragraph 0146), according to the client's requirements (("control commands to the target SCSI video output adapter 212, with any necessary parameters") Belknap et al., column 35 lines 58-61).

/George C Neurauter, Jr./

Primary Examiner, Art Unit 2443